Monkey Puzzle Project | St Richards Primary School | Young Animators Club

Task 1

Decide as a class which creature you'd like to use as a substitute for the monkey in your class book.
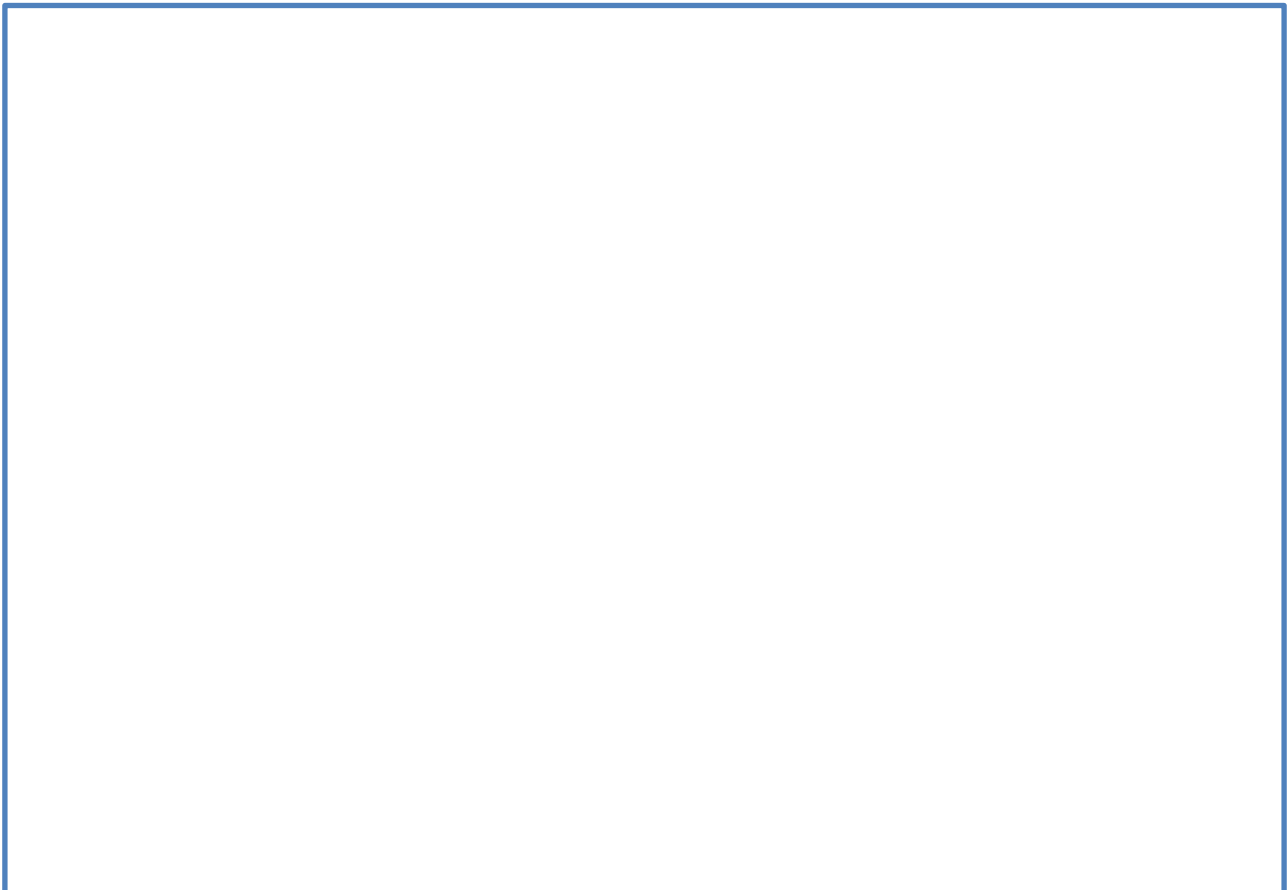
Task 2

Work in groups of three or four to create your own page for your class book.
Poor Butterfly is rather confused. Which creature will Butterfly take your baby animal to see?

Task 3: Research

Find out some facts about your chosen creature.

Where does your creature live? What does it eat? How big is your creature? Does your creature lay eggs? What colour is your creature? Does your creature have claws, feathers, fur, scales or a tail? What else can you find out about your creature?

Think about what your creature <u>does</u> have and also think about what your creature <u>doesn't</u> have too.

Task 4: Describe Your Creature

Your baby animal needs to explain to Butterfly that your creature is <u>not</u> it's Mum.

Brainstorm with your group and write some words and phrases which describe your creature.

No, no, no! That's a _____

YOUR DESCRIPTIONS MIGHT BEGIN WITH:

My Mum isn't ….
My Mum doesn't....
My Mum hasn't....
My Mum's not got...
My Mum's not…

Task 5: Describe The Baby Animal's Mum

Give Butterfly some clues to help her find the baby animal's Mum. Brainstorm with your group and write some descriptive words and phrases in the box below.

YOUR DESCRIPTIONS MIGHT BEGIN WITH:

she's got...

she sleeps...

she has...

she lives…

Try and use some comparative language to describe your creature. For example; she's bigger than…, fluffier than…, quieter than…

Task 6: Write Your Script

Use the descriptions of your creature and the baby animal's mum to write your own page for your class storybook.

Remember your narrative needs to be in rhyming couplets.

TIP: Use a thesaurus to help you find rhyming words.

No, no, no! That's a _____

Mum's _____

_____

She _____

_____

She _____

_____

And anyway, my Mum_____

_____